

**ORDINANCE 1-09  
AN ORDINANCE TO AMEND THE EXISTING  
ZONING ORDINANCE NUMBER 16-91 FOR THE  
CITY OF CLANTON, ALABAMA, A MUNICIPAL  
CORPORATION.**

BE IT ORDAINED BY THE CITY COUNCIL OF THE CITY OF CLANTON, ALABAMA, A MUNICIPAL CORPORATION, IN A REGULAR MEETING ASSEMBLED, THAT THE EXISTING ZONING ORDINANCE NUMBER 16-91 OF CLANTON, ALABAMA, A MUNICIPAL CORPORATION, AND ANY AND ALL AMENDMENTS THERETO, BE AND THE SAME IS HEREBY, AMENDED AS FOLLOWS:

15.4 PETITION FOR AMENDMENT.

SECTION B. 7. OF PARAGRAPH 15.4 PETITION FOR AMENDMENT IS DELETED AND THE FOLLOWING IS HEREBY SUBSTITUTED THEREFORE:

B....

7. A DRAWING OF THE PROPERTY SOUGHT TO BE SUBJECT TO AMENDMENT, WHICH SAID DRAWING BEARS A REASONABLE RESEMBLANCE TO THE PROPERTY IN QUESTION, SHOWING THE PROPERTY BOUNDARIES AND PUBLIC RIGHTS-OF-WAYS; AND/OR ANY OTHER REQUIREMENTS DETERMINED AS NECESSARY FOR REVIEW BY THE PLANNING COMMISSION.

SECTION B. 9. OF PARAGRAPH 15.4 PETITION FOR AMENDMENT IS DELETED AND THE FOLLOWING IS HEREBY SUBSTITUTED THEREFORE:

B....

9. A \$350.00 FILING FEE.

SECTION B OF PARAGRAHP 15.4 PETITION FOR AMENDMENT IS AMENDED BY THE ADDITION THERETO OF THE FOLLOWING:

B....

10. AN APPLICANT HEREUNDER SHALL FILE WITH THE BUILDING INSPECTOR, NO LATER THAT THE THIRTY PRIOR DAYS REQUIRED HEREINABOVE, SUFFICIENT COPIES FOR: (A) THE BUILDING INSPECTOR, (B) ALL MEMBERS OF THE PLANNING COMMISSION, AND (C) ALL OTHER INVOLVED PARTIES ACCORDING TO THE TERMS AND PROVISIONS OF THIS ORDINANCE.

PARAGRAPH 15.4 PETITION FOR AMENDMENT IS AMENDED BY THE ADDITION THERETO OF THE FOLLOWING:

C. IN THE EVENT THAT ANY APPLICANT HEREUNDER SHOULD FILE APPLICATION SOLELY TO CHANGE THE CLASSIFICATION OF AN EXISTING STRUCTURE, THE PLANNING COMMISSION SHALL HAVE THE AUTHORITY TO WAIVE ANY OF THE APPLICATION REQUIREMENTS CONTAINED HEREIN WHICH IT DEEMS, WITHIN ITS DISCRETION, APPROPRIATE.

READ, APPROVED AND ADOPTED ON THIS THE 12<sup>TH</sup> DAY OF JANUARY, 2009.

CITY OF CLANTON, ALABAMA

  
BILLY JOE DRIVER, MAYOR

ATTEST:

  
DEBRA ORANGE, CITY CLERK